Winter weekend at Wilderness State Park near Mackinac City. Depart 4:30 p.m. Friday, Jan. 31 Return approx.. 5:30 Sunday. Bring a packed dinner to eat on the bus, bring cards and games. Pay attention to the packing list. Ask if you need something.

CLOTHING LAYERS: ALL SHOULD BE WOOL, POLYPROPYLENE, POLYESTER OR OTHER

SYNTHETIC - NO COTTON!

Base layer:

Long underwear top & bottoms 2 pairs

Synthetic pants 2

Underwear 3

Wool socks 3 pair

Sock liners 2 pair (thin polyester socks – can be

men's dress socks.

Insulating layer:

Fleece or wool sweater (1)

Outerwear:

Parka/coat/shell with hood

Snow pants

Neck fleece

Wool or fleece hat

Warm gloves at least 2 pair

Thin gloves (1 pair)

Accessories:

Tooth brush/paste

Toilet paper

Deodorant

Baby Wipes

Medications

Lip balm

Band aids

Sunglasses

Goggles (I have some to lend)

Bandana/ handkerchief/ scarf

Footwear:

Insulated winter boots for very cold weather Hiking boots, or lighter weight boots for hiking Tennis shoes for in the cabin

Sleep Gear:

Sleeping bag (at least 30 degrees or warmer) I have some to lend.

Small pillow

Fleece pajamas

Stocking cap to sleep in

Snacks for 2 days. - bring lots - in daypack

Mess kit (cup, plate & utensils)

Unbreakable cup

Wide mouth water bottles 1

Sturdy hanger to dry coat & snowpants

Individual Gear:

Day pack that contains the following:

Hand and foot warmers

Whistle

Personal first aid kit

Nylon Cord 50 ft.

Matches in waterproof container

Lighter

Headlamp (extra batteries)

Garbage bags 2 LARGE HEAVY DUTY

Small pocket knife

Compass (I have extras)

Bring your assigned community meal item.

Pack a meal to eat on the bus.

Bring cards & board games.

*DO NOT WEAR jeans/other cotton pants
Do not wear cotton hoodies.

*DO NOT BRING - CELL PHONES Electrical items; glass containers, etc.

\$40 for gas and cabin rental

Money for 1 meal on the road.

We leave Whitenight's home at 4:30 p.m. on January 31st

PACK LIGHT, PACK TIDY

FOOD: Pack in a lunch box

2 breakfasts

beverages – hot cocoa mix, drink mix